
RasterInLay

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RASTERINLAY

1.1 Example

to do

1.2 rasterinlay

1.2.1 Submodules

1.2.1.1 rasterinlay.blocks

add_padding (*sblock: tuple, padding: int*)
Adding an padding to a block slice.

Parameters

- **sblock** – Slice of a block as returned by *.get_block*.
- **padding** – number of cells to add around the block slice.

breakdown_multiblocks (*multiblocks: Iterable[tuple], block_shape: tuple, tolerance=1*) → *list*
Decomposes a collection of multi-blocks into a collection of blocks.

Parameters

- **multiblocks** – Collection of slices that specify multi-blocks.
- **block_shape** – Height and width (in number of pixles) of a block.
- **tolerance** – Accepted *_increase_* in height and/or width of a block.

Returns Collection of normal blocks found in the collection of multi-blocks in *multiblocks*.

Return type *list*

breakdown_overloaded (*raster, counts, overloaded, block_shape, outvalue=0, tolerance=1*)
Decomposes a collection of overloaded blocks into classified blocks.

THIS IS NOT DONE!

Parameters

- **overloaded** – Collection of slices that specify multi-blocks.
- **block_shape** – Height and width (in number of pixles) of a block.
- **tolerance** – Accepted *_increase_* in height and/or width of a block.

Returns Collection of normal blocks found in the collection of multi-blocks in *multiblocks*.

Return type `list`

find_blocks (*raster*: `numpy.ndarray`, *block_shape*: `tuple`, *outvalue*: `Union[str, int, float] = 0`)

Identify all single-valued blocks within a raster.

Parameters

- **raster** – A 2D `numpy.ndarray` in which blocks with an identical value should be found
- **block_shape** – Height and width (in number of pixels) of a block
- **outvalue** – The background value in *raster* that should be ignored in the same value counting.

Returns Collection of blocks found in raster. Blocks are specified with slices thus a single block can be passed as index to *raster*.

Return type `list`

get_block (*start*: `tuple`, *shape*: `tuple`, *offset*: `Optional[tuple] = None`) → `tuple`

Returns slice for accessing the block defined by *start* and *shape*.

Parameters

- **start** – Coordinates of the blocks top left corner
- **shape** – Height and width (in number of pixels) of the block
- **offset** – vertical and horizontal offset of *start*. The offset can be used if a block is given in another coordinate system, e.g. when a block is detected within another block.
- **Returns** – Slice to retrieve the block.

get_counts (*raster*: `numpy.ndarray`, *outvalue*: `Union[str, int, float] = 0`)

get_superblocks (*raster*: `numpy.ndarray`, *counts*: `numpy.ndarray`, *outvalue*: `Union[str, int, float] = 0`)
→ `Generator[tuple, None, None]`

Parameters

- **raster** – A 2D `numpy.ndarray` in which blocks with an identical value should be found
- **counts** – 2D `numpy.ndarray` holding the counts of same valued diagonals.
- **outvalue** – The background value in *raster* that should be ignored in the same value counting.

Returns Collection of slices for all detected super-blocks. A super-block can be a block respecting a certain shape (determined when constructing *counts* - see *.get_counts* for details), a multi-block or an overloaded block. A multi-block contains only a single value but does not respect the limit shape. An overloaded block contains a single value in the top row and left column but other blocks within.

Return type `Generator[tuple]`

offset_block (*sblock*: `tuple`, *offset*: `tuple`)

Adding an offset to a block slice.

Parameters

- **sblock** – Slice of a block as returned by *.get_block*.
- **offset** – vertical and horizontal offset to add to the block slice.

separate_superblocks (*raster*: *numpy.ndarray*, *counts*: *numpy.ndarray*, *superblocks*: *Iterable[tuple]*, *block_shape*: *tuple*, *tolerance*: *int* = 1) → *Tuple[list]*

Parameters

- **raster** – A 2D array in which blocks with an identical value should be found
- **counts** – 2D *numpy.ndarray* holding the counts of same valued diagonals
- **superblocks** – Collection of supeber-bock slices
- **block_shape** – Height and width (in number of pixles) of a block
- **tolerance** – Accepted *_increase_* in height and/or width of a block.

Returns

blocks: list Collection of slices for all unique valued blocks respecting the *block_shape* (plus tolerance) constriaints

multi_blocks: list Collection of slices for all unique valued blocks that are over sized

overloaded_blocks: Collection of slices for all overloaded block. They contains a single value in the top row and left column but other blocks within.

Return type *tuple*

split_multiblock (*sblock*: *tuple*, *block_shape*: *tuple*, *tolerance*: *int* = 1) → *list*

Splits up a multi-block into a possible set blocks.

Parameters

- **sblock** – Slice of a block as returned by *.get_block*
- **block_shape** – Height and width (in number of pixles) of a block
- **tolerance** – Accepted *_increase_* in height and/or width of a block.

Returns Collection of normal blocks that can compose the multi-block specified by the slices of *sblock*

Return type *list*

split_overloaded (*raster*: *numpy.ndarray*, *counts*: *numpy.ndarray*, *overloaded_block*: *tuple*, *block_shape*: *tuple*, *outvalue*: *Union[str, int, float]* = 0, *tolerance*: *int* = 1) → *tuple*

Splits an overloaded bock into super-blocks and classifies them.

Parameters

- **raster** – A 2D *numpy.ndarray* in which blocks with an identical value should be found
- **counts** – 2D *numpy.ndarray* holding the counts of same valued diagonals
- **overloaded_block** – Slices that determine an overloaded block in *raster*
- **block_shape** – Height and width (in number of pixles) of a block
- **outvalue** – The background value in *raster* that should be ignored in the same value counting
- **tolerance** – Accepted *_increase_* in height and/or width of a block.

Returns

blocks: list Collection of slices for all unique valued blocks respecting the *block_shape* (plus tolerance) constriaints

multi_blocks: list Collection of slices for all unique valued blocks that are over sized

overloaded_blocks: Collection of slices for all overloaded block. They contains a single value in the top row and left column but other blocks within.

Return type `tuple`

1.2.1.2 `rasterinlay.distribute`

1.2.1.3 `rasterinlay.helpers`

1.2.1.4 `rasterinlay.raredist`

1.3 Installation

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